

GAME BOY ADVANCE

GAME BOY® ADVANCE

INSTRUCTION BOOKLET

LEGENDS OF WRESTLING

TM

AKlaim®

AGB-A2LE-USA

WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

⚠ WARNING - Seizures

Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions

Altered vision

Eye or muscle twitching

Involuntary movements

Loss of awareness

Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



EVERYONE

Violence

THIS PRODUCT HAS BEEN RATED BY THE ENTERTAINMENT SOFTWARE RATING BOARD. FOR INFORMATION ABOUT THE ESRB RATING, OR TO COMMENT ABOUT THE APPROPRIATENESS OF THE RATING, PLEASE CONTACT THE ESRB AT 1-800-771-3772, OR VISIT WWW.ESRB.ORG.



THIS OFFICIAL SEAL IS YOUR ASSURANCE THAT NINTENDO HAS APPROVED THE QUALITY OF THIS PRODUCT. ALWAYS LOOK FOR THIS SEAL WHEN BUYING GAMES AND ACCESSORIES TO ENSURE COMPLETE COMPATIBILITY. LICENSED BY SALE FOR USE ONLY WITH OTHER AUTHORIZED PRODUCTS BEARING THE OFFICIAL NINTENDO SEAL OF QUALITY.

LICENSED BY



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THIS GAME PAK WILL WORK ONLY WITH THE
GAME BOY® ADVANCE VIDEO GAME SYSTEM.

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LOADING

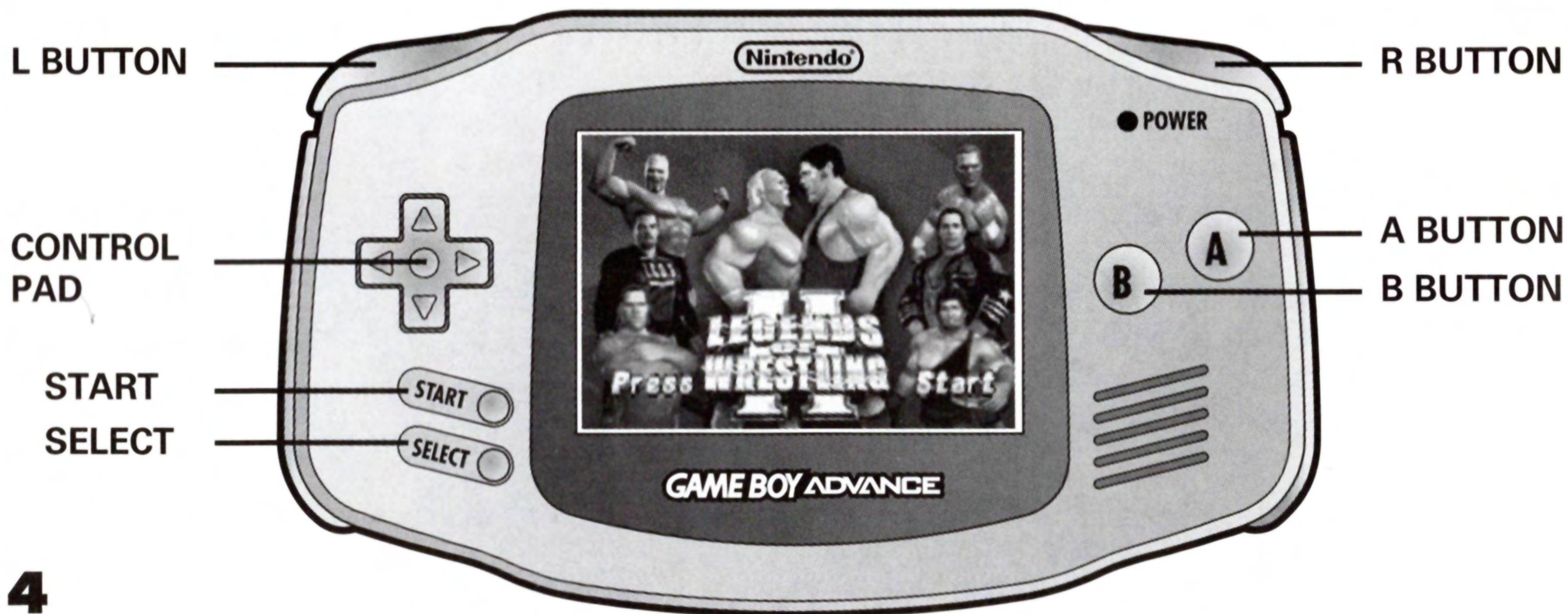
Make sure the POWER switch is OFF.

Insert the LEGENDS OF WRESTLING™ 2 Game Pak into the Game Boy® Advance slot as described in your Nintendo Game Boy® Advance instruction manual.

Turn the POWER switch ON.

Note: The LEGENDS OF WRESTLING™ 2 Game Pak is for Game Boy® Advance only.

At the title screen, press **START** to advance to the Main Menu



INTRODUCTION

They are among the best known names in the history of professional wrestling, household names like Hulk Hogan, Rowdy Roddy Piper, Andre the Giant, Bruno Sammartino, Bret "Hitman" Hart, Jerry "The King" Lawler, Jimmy "Superfly" Snuka, Bam Bam Bigelow and more, all gathered together to bring you the ultimate in mat mayhem!

Whether you want to guide a grappler through a grueling Career from humble beginnings to belt-winning World Champion or take on single Exhibition matches, this is your action! Try out some Tag Team action, take on a Tournament. Whatever wild thing you dream, LEGENDS OF WRESTLING™ 2 has you covered. There are plenty of punishing moves to master, including wrong-headed wrestling maneuvers many have sought to outlaw. From the Back Breaker to the Sleeper Hold, the hurt is happening all around you. So why wait? Pay up your insurance and get in the ring!

MENU NAVIGATION

CONTROL PAD = Move cursor/highlight

A BUTTON = Accept/advance

B BUTTON = Cancel/go back

MAIN MENU

At the Main Menu, you will have these choices:

EXHIBITION

Play a single match.

CAREER

Vie for the World Belt in a series of matches.

TOURNAMENT

Wrangle your way up the tournament ladder to victory.

CARDS

View a selection of cards featuring top wrestlers.

OPTIONS

Set up your game.

OPTIONS

Set up your game to suit your taste. Press **UP** or **DOWN** on the **Control Pad** to cycle through options, press the **A Button** to toggle through options choices. Press the **B Button** to return to the Main Menu.

Difficulty: Set to Jobber (Easy), default Mid-Card (Medium) or Legend (Difficult).

Knockout: When set On (default) allows knockouts in Exhibition and Tournament matches). When set to Off knockouts are not possible in Exhibition and Tournament matches. **NOTE: Knockouts are always allowed in Career Mode, regardless of Options settings.**



Music: Choose to play with music On (default) or Off.

Sound FX: Choose to play with sound effects On (default) or Off.

Game Tips: Toggle On (default) or Off. With tips On, managers give gameplay tips in Career Mode pre-match screens.

Credits: Press the A Button to view credits.

CONTROLS

BASICS:



WHILE WALKING AROUND:

SWITCH
FOCUS TO
NEXT
OPPONENT

MOVE
AROUND
RING

PAUSE
TAUNT

REVERSE AN
OPPONENT'S
MOVE, OR
PREVENT
THEM FROM
REVERSING

WEAK STRIKE
TIEUP
OPPONENT



DOUBLE-TAP CONTROL PAD ← OR →: Run (while held, also press the **A Button** while running to attack).

(WHILE AT TURNBUCKLE) PRESS DIAGONAL DIRECTION OF TURNBUCKLE + A BUTTON: Primary turnbuckle move.

(WHILE AT TURNBUCKLE) PRESS DIAGONAL DIRECTION OF TURNBUCKLE + B BUTTON: Secondary turnbuckle move.

PRESS DIRECTION OF ROPES + L BUTTON: Leave ring or re-enter ring.

(IN A TAG TEAM MATCH, WHILE NEXT TO PARTNER) PRESS DIRECTION OF PARTNER + R BUTTON: Tag partner.

(IN A TAG TEAM MATCH, WHILE NEXT TO PARTNER, PARTNER OFFERS TO CHEAT) Press Select to allow partner to cheat.

↓ + A BUTTON: Medium strike

↑ + A BUTTON: Strong strike

← + A BUTTON: Primary Attack

→ + A BUTTON: Secondary Attack

WHILE IN A TIE-UP:



↔/→ + R **BUTTON**: Throw opponent to ground.

(WHILE AT ROPES) R **BUTTON**: Throw opponent to ropes.

↑ + A **BUTTON**: Primary scoop slam move

↓ + A **BUTTON**: Primary head between legs move

← + A **BUTTON**: Primary belly to belly move

10 → + A **BUTTON**: Primary full nelson move

↑ + B BUTTON: Secondary scoop slam move

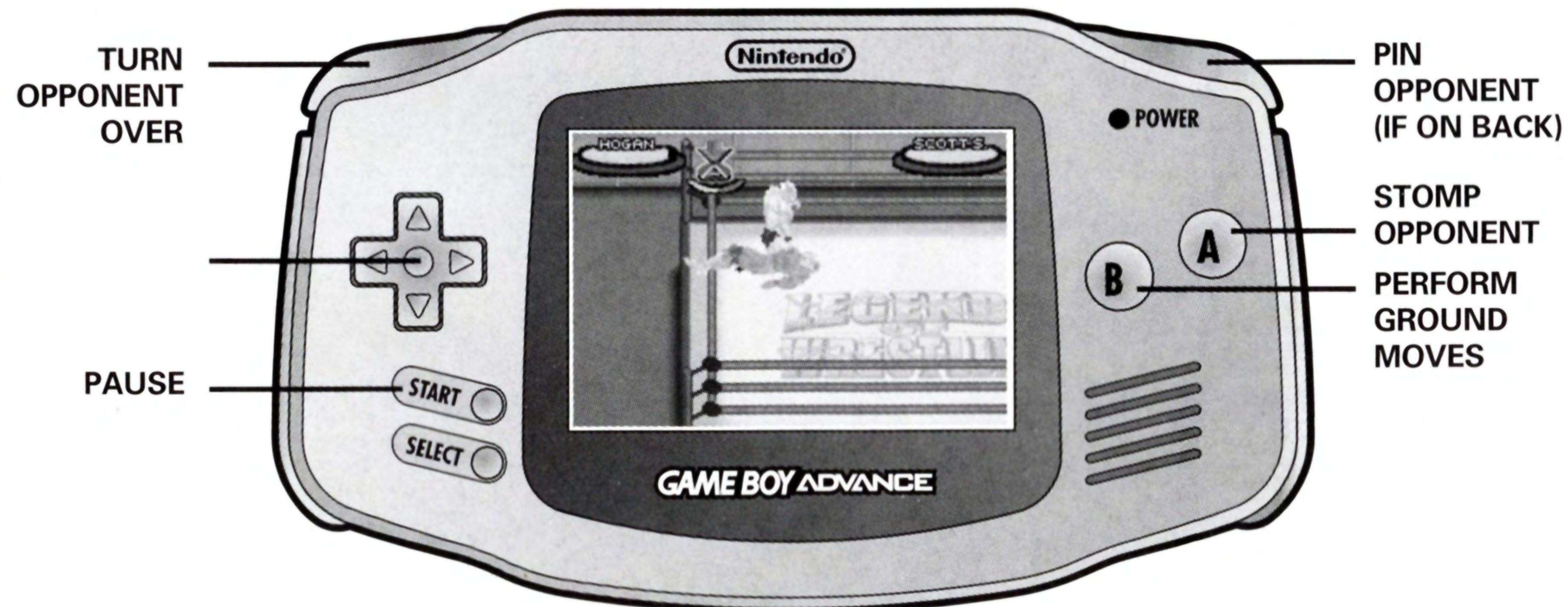
↓ + B BUTTON: Secondary head between legs move

← + B BUTTON: Secondary belly to belly move

→ + B BUTTON: Secondary full nelson move

OPPONENT ON GROUND

(and you are standing next to them, horizontally):



↑ + L BUTTON (AT HEAD): Pick opponent up off ground.

OPPONENT AT ROPES

FLING
OPPONENT
TO FAR
ROPES



THROW
OPPONENT
OUT OF RING

PERFORM
ROPE
ATTACK
MOVE

REVERSALS

When your opponent attempts a move on you that can be reversed, the reversal meter will appear under your health meter, and an arrow will start moving across it. When the arrow is pointing to the green region, pressing the **R Button** will reverse your opponent's move. But if your opponent presses the **R Button** in the green region before you do, he will block you from reversing.

COMBOS

Some moves can be comboed. If the combo appears, press the **A Button** and/or the **R Button** (as shown on screen) at the right time in the reversal to combo into another move.

STUN

You can be stunned. If stunned, tap the **A Button** repeatedly to return to action.

PIN/SUBMISSION

You can put an opponent in a pin or submission hold through certain combos, or pin by pressing the **R Button** while standing next to an opponent who is lying on his back. While pinning, tap the **A Button** as quickly as possible to have a better chance of succeeding. The person being pinned or held in a submission hold should also tap the **A Button** to try to break out of it.

FINISHERS

As you hurt your opponent, your finisher meter will grow (taunting also has this effect). When your finisher meter is filled, it will flash for several seconds. When it is flashing, put your wrestler in the right situation (a tie-up ISP, standing by the turnbuckle, running, etc.) and press the **A + B Buttons** together to perform your finisher, which will do extra damage to your opponent.

GAME DISPLAY



HEALTH METER Below the wrestler's name is his health meter, which starts out green and becomes red as he takes damage. When a meter is red, that wrestler is open to pins and submissions.

FINISHER METER Around the edge of the health meter is a purple finisher meter. When this meter is full and flashing and you have your opponent in the proper situation, you can perform your Finishing Move. You can perform your finisher by pressing the **A + B Buttons**.

COMBO/REVERSAL METER When your opponent tries a move which can be reversed, a meter appears below the health meter. An indicator arrow travels along the edge. If you press the **A Button** while the indicator is in the green area (the center), you'll reverse your opponent's move. Try to extend or combo your move!

GAME MODES

EXHIBITION

Choose "Exhibition" from Main Menu, then choose one of four types of Exhibition Match: Versus, 3 Way Dance, 4 Way Dance, Tag Team.



MATCH TYPES

Whatever the mode, there are several types of matches. In Career mode, you play whatever match the promoter is putting on. In other modes, you can select the type of match you wish to play.

VS MODE Vs mode matches feature your wrestler against a selected opponent.

3 WAY DANCE Turn up the heat when three grapplers set out to punish all opponents until only one wrestler remains.

4 WAY DANCE The clown cotillion continues when four wrestlers go at each other until only one is left to tell the story.

TAG TEAM In tag team matches, you have a partner outside the ring who will come in to carry on your crusade when tagged. Once all opponents are defeated, **16** the player left is the winner.

WRESTLER SELECTION

Press the Control Pad to move the cursor. Press the **L Button** and **R Button** to page through the wrestlers. Press the **A Button** to choose your wrestler. Do the same for your tag team partners and/or opponent(s). When all wrestlers are chosen, the wrestlers will make their entrances and the match will begin. Question marks in the wrestler selection menu indicate locked wrestlers. These can be unlocked by winning Career mode.



CAREER

In Career mode, you select a wrestler to guide you through an entire series of matches, battling across this great land until at last you seize the ultimate prize, the World Championship Belt.

CHOOSE “CAREER”

Select your wrestler as in Exhibition Mode.

If you have already played career mode with a wrestler, you will be asked whether to continue that saved career, or to start over. If you choose ‘Start Over’ you will be asked ‘Are You Sure?’ If you choose ‘Yes’ your saved data will be overwritten and that wrestler will begin a new career. One career will be saved for each selectable wrestler.

Your manager will appear to guide you through your career before and after matches. If ‘Tips’ in Options Menu was set to ON, your manager will also give you gameplay tips, such as how to counter an opponent’s attack. Your manager will prompt you to choose a region to compete in. The Career Mode Map Screen will appear. Use your cursor to select a region, and press the **A Button** to confirm. Your opponents will be chosen for you. Most matches will be Versus, but there will be some Tag Team, 3Way and 4Way matches.



When your wrestler achieves 100% Popularity in a region, you will compete in a title match to win the regional title. If you win a regional title, you will be challenged. If you successfully defend your title, you win the regional belt and choose a new region to compete in. On winning all five US regions, you will go on to compete for the US title, and when you win the US title, you will compete for the World title. Winning and defending the World title wins Career Mode and will unlock one random wrestler, if any wrestlers remain unlocked.

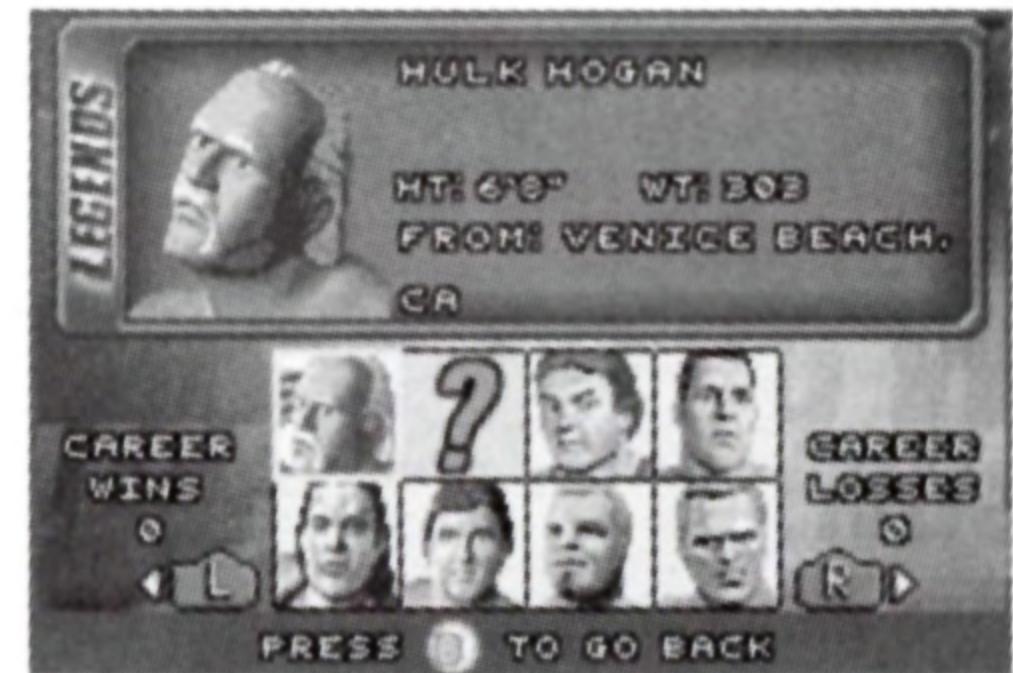
TOURNAMENT

Choose “Tournament”

Select “Versus” or “Tag Team” and then select wrestler(s) as in Exhibition Mode. The tournament brackets will appear, and your match will be highlighted in yellow. If you win your match, you return to the bracket where you press the **A Button** to display the winners of the round’s other brackets. Your next match will be highlighted in yellow. Continue through the tournament to win.

CARDS

Take a long look at a gallery of cards featuring exciting details from a host of wrestling Legends. Wrestler portraits and statistics will only appear on cards of unlocked wrestlers. Locked wrestlers will appear as silhouettes with question marks for stats. Bios for wrestlers that have successfully completed career mode will be accessible by pressing the **A button** while their card is displayed.



SAVING DATA

To Reset Saved Data

L+R+A+B Buttons

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This warranty shall not be applicable to the extent that any provision of this warranty is prohibited by any federal, state or municipal law which can not be pre-empted.

REPAIRS/SERVICE AFTER EXPIRATION OF WARRANTY

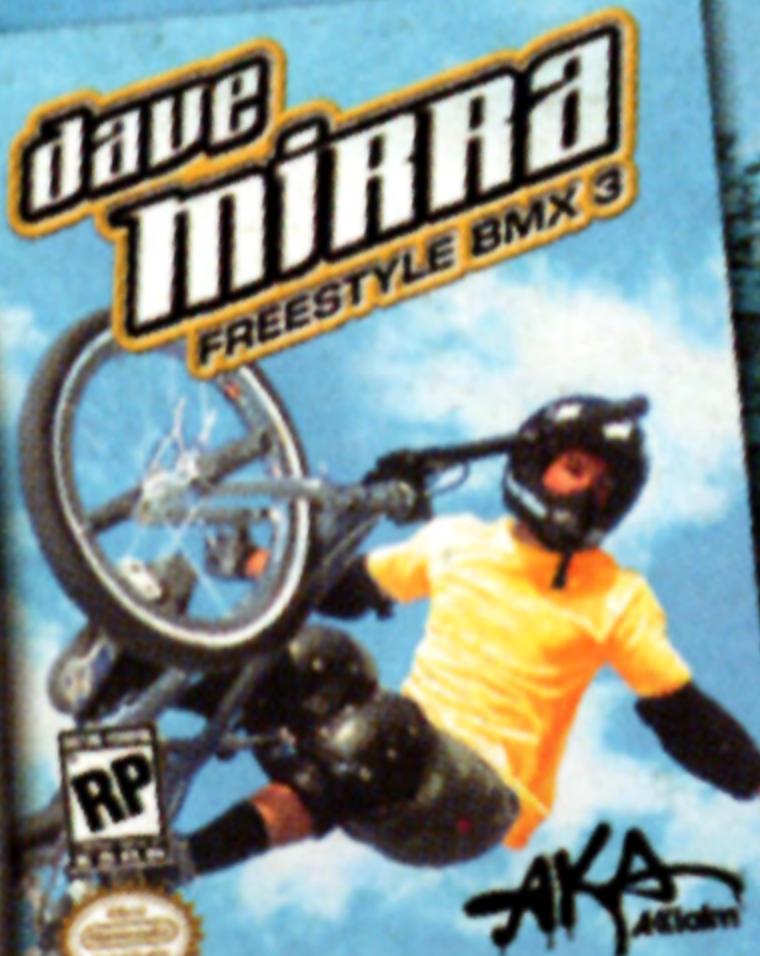
If your game pak requires repair after expiration of the 90-day Limited Warranty Period, you may contact the Consumer Service Department at the number listed below. You will be advised of the estimated cost of repair and the shipping instructions.

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DATA
TOP

GAME BOY ADVANCE



- Awesome soundtrack featuring Green Day, Saliva, Sublime & more!
- Super-competitive, link-up, multiplayer mode.



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